

# **EDUCATION**

## **Rhode Island School of Design (RISD)**

MID Industrial Design 2022

#### **National Taiwan Normal University (NTNU)**

BA Design (Product and Interior) 2014.9 - 2018.6

# University of the West of England Bristol (UWE Bristol)

(erasmus/exchange) BA Illustration 2017.1 - 2017.6

# Taipei First Girls' High School

2011.9 - 2014.6

## **SKILLS**

### Art+Design

User research, User Interface and experience design, 3D prototype modeling, CAD model making and rendering, physical model making, lighting design, woodwork making, interior arrangement and concept design, storyboarding, 2D animation making, brand identity research and design, image and video editing, printmaking

#### **Design Software**

Photoshop, Illustrator, Premiere, After Effects, Audition, Indesign, XD, Rhino, SketchUp, AutoCAD, Zbrush, Keyshot, Garageband, Lens Studio, Spark AR, RunwayML, P5.js, Microsoft Word, Powerpoint, Excel

#### **WORK EXPERIENCE**

## **Rhode Island School of Design (RISD)**

"Exhibiting Transdisciplinary Research" Teaching Assistant 2021.3 - 2021.6

-Agatha Haines/ Lia Coleman

Assisting two professors to get students more engaged with the course activities and assignments on machine learning on RunwayML/Google Co-lab/Spark AR, and creating a better teaching environment remotely.

#### **OLIMA - New Taipei, Taiwan**

# Package Design/ Product Advertising Design 2019.3 - 2019.12

Renew and redesign packages for domestic sales/ exported goods

Advertisement editing and promoting via social media/shopping platforms

# FULLHOUSE Interior Design - Taipei, Taiwan Summer Internship 2017.7 - 2017.9

Partnered with senior designers to introduce concept designing ideas to clients

Used AutoCAD to layout construction blueprints prototyped 3D models based on layouts via SketchUp

# **RELEVANT STUDIOS**

# **NASA studio- Design for Extreme Environments**

RISD Industrial Department, 2020

Learned more about designing interior space and objects ergonomically but still fall in the specific size and safety restrictions

Researched, designed and proposed a vertical habitat as a group to fulfill 4 astronauts' needs to be on the moon for a month

# **UI/UX** design

RISD Industrial Department, 2020

Learned to benchmark applications that have overlapping user groups and create an app prototype with refined structure and workflow based on design opportunities discovered within the research process